

## Vector Patch 8 Download



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## About This Game

Vector is an exciting, arcade-style game featuring you as the exceptional free runner who won't be held down by the system. The game opens with a view into a totalitarian world where freedom and individually is nothing more than a distant dream. But the heart of a freerunner is strong, and you so break free. Run, vault, slide and climb using extraordinary techniques based on the urban ninja sport of Parkour all while being chased by "Big Brother" who's sole purpose is to capture you and bring you back. Inspired by the practice and principles of Parkour, Vector's intuitive controls please players of all levels, and sophisticated level designs challenge the most demanding players with fast-paced timing puzzles as the traceur "flows" over the rooftops.

- **Hunter Mode:** Tired of being chased? Start fighting on Big Brother's side and hunt down opponents to shock them with your trusty taser!
- **Controller Support:** Enjoy the run with your favorite gamepad!

The best parkour-inspired action game! Vector lets you break free and run! Don't get caught!

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Title: Vector  
Genre: Action, Indie  
Publisher:  
Nekki GmbH  
Release Date: 4 Dec, 2013

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**Minimum:**

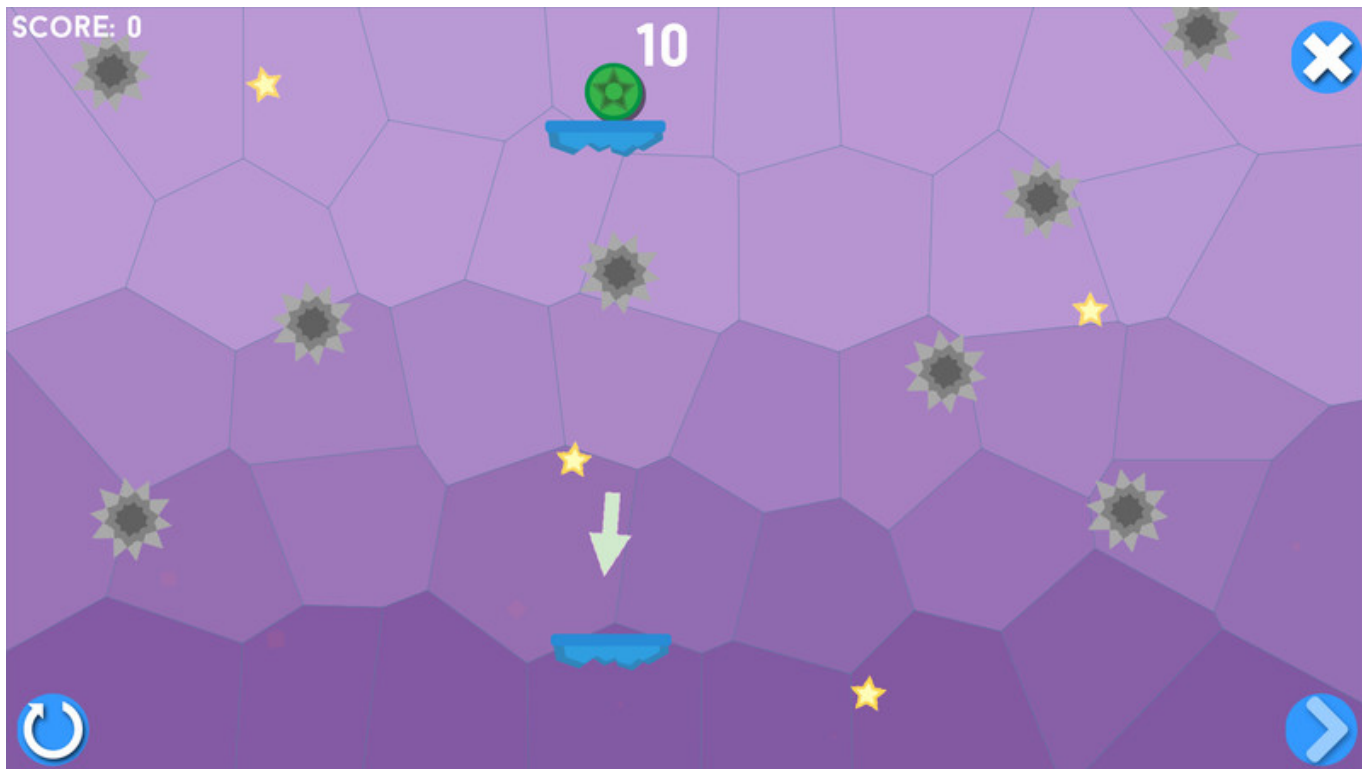
**OS:** Windows Vista, 7, 8

**Processor:** 1.6 GHz

**Memory:** 1000 MB RAM

**Storage:** 300 MB available space

English, French, Italian, German, Portuguese, Turkish, Russian, Arabic, Czech, Danish, Dutch, Finnish, Greek, Japanese, Korean, Norwegian, Polish, Simplified Chinese, Swedish, Thai, Traditional Chinese







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The Druid face does not appear in the game collector icon, therefore you cannot fill up your profile with these hot and salty memes. Cannot recommend.. game looks great tbh. Since I've actually waited and tested the pack, my review will be much easier to point out.

We'll start with the weapons.

**X-Bow:**

**Nothing really special, just a crossbow**

**Since they just came out, OVKL is probably going to update to merge attachments.**

**(A little lazy, if you ask me.)**

**Plainsrider bow without the charge, pretty much, just with less ammo, which is assumed for a secondary weapon.**

**Pros:**

**-No Charge**

**-Same concealment as bow**

**-Poison shots (Good to stun, and be a grinder \u2665\u2665\u2665\u2665.)**

**Cons:**

**-Doesn't shoot very far**

**-BS Attachments**

**Lebensauger .308:**

**This has got to be the most unusual sniper.**

**It's a little odd to handle, but with a ton of ammo, and low concealment, who cares?**

**If you aim a little up and to the right of your enemy, sure enough, you'll land a hit than aiming directly.**

**Pros:**

**-Lots of ammo**

**-Deadly, if mastered**

**-Concealment is amazing**

**Cons:**

**-Wonky aiming**

**-Takes up a good chunk of the screen**

**Vector SMG:**

**NO NO NO NO NO NO NO NO NO**

**Pros:**

**-Single fire is solid**

**Cons:**

**-Medium ammo**

**-Fast fire rate**

**-Pretty slow reload**

**-Pretty weak**

**Empty Palm Kata:**

**Your fists.**

**That's it.**

**Kunai:**

**This is actually a good replacement for the shank.**

**Pros:**

**-Poison tip**

**-Highest concealment**

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**-Pretty solid small knife damage**

**Cons:**

**None**

**Sai:**

**Basically a dagger.**

**not much to say on this.**

**Claws:**

**This one is new and different, but works like OVKL Boxing gloves, kinda,**

**Pros:**

**-Solid damage**

**Cons:**

**-highly impractical**

**-Can this be any louder?**

**Shuriken:**

**Finally, a throwable that doesn't give your position away!**

**Pros:**

**-Poison tipped**

**-10 to start with**

**-Quite deadly**

**-Can be picked back up like arrows**

**-Stealth throwable**

**Cons:**

**-TERRIBLE AIMING**

**The masks are okay, simply put:**

**-Slicer mask: Shredder and Hayabusa combo, pretty neat**

**-Kuro Zukin (Ninja hood): Pretty solid**

**-Shirai (Metal mask): Cool looking, hard to customize.**

**-Kage: Basically in the Noh Kabuki mask family, an evil mask demon, quite fitting, for mask wearing heisters.**

**Overall the achievements aren't HARD, they're just tedious.**

**I got them within the first hour of the pack coming out.**

**Masks:7/10**

**SMG:2/10**

**Sniper:8.5/10**

**Hands: No rating**

**Kunai:9/10**

**X-bow:5/10**

**Sai:3/10**

**Claws:WTF/10 (1/10)**

**Shuriken:7.5/10**

**Achievements:1/10**

**Overall: 5/10**

**Let someone else buy it for you, or get it during a sale.. I loved the Atari 2600 module, however the alternatives back in the late 70s were few :-). In older times this would have been THE GAME, but nowadays I sadly have to admit, that the gameplay is outdated. For me very little fun, now and then nostalgic feelings, but not enough to recommend this game.. Good thing it's free because this is the most bare minimum I've ever seen something labeled as dlc. 1ea epic rune for each weapon to make the game easier(if you still haven't beaten this masterpiece) and a reskin for Talion.**

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**\*Elven Grace(sword): 50% chance to reduce melee damage by 50%**

**\*Ascendant(bow): Reduce focus depletion rate by 50% (I actually already had this one)**

**\*One With Nature(dagger): Immune to poison**

**ps. I noticed it may have lagged my game but I'm still going to recommend since it's freely added on so it can be freely turned off.. Fun game if you're just looking to pass the time.. Game is tedious and monotonous, and I say that as someone who plays Marathon speed games of Civ and Extended Timeline EU 4. Lots of waiting with nothing going on, but unlike Civ or Eu4, you don't get notificaiton/pause popups when something finally happens. Spent 2 hours last night just moving good and people back and forth with 30s - 1 min of waiting for a ship to arrive punctuated by 2s of clicking. For TWO HOURS. Yeah, don't bother.**



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Too lazy to get Ram and Rom? MAGES. just not your style? Don't fret, because Histoire takes to the battlefield for like, a dollar. Why is buying a book fairy a good idea for a dollar? Well I don't know, not like I'm going to tell you right now. Better go right on home now.

### JUST KIDDING HERE IT IS YOU BOZOS

For how tiny and adorable Histoire is, her magic attacks hit like a 1929 Cadillac. Magic in general is a refined sort of attacking. You're not running up and smacking the poor bloke with a blade on a stick. Instead, you're letting other morons do that while you stay a safe distance away from their back, setting people on fire WITH YOUR MIND. Which is...well, Histoire's thing.

Although MAGES. is a more versatile magic user with her revive skill and AOE skills, Histoire makes up for this by having MASSIVE INT and MEN stats alongside a hefty EXE Drive, which essentially means 'Yeah there are flaws but it really doesn't matter when you've been atomically rearranged'.

All-in-all, character is worth buying. It's almost like some sort of karmic revenge; I'd imagine that 7 chapters of being locked away has to make you rather...twitchy.. A nice homage to the original Gameboy, including green screen graphics and controls (d-pad, select, start, b, and a.) The game has good graphics, music, and sound effects. The boss battles are fun and different every time. You also have to go on quests as you play. The game is short, I beat it in under an hour. I would recommend buying it if you're looking for something cheap and original.. It's quite buggy. My grandmother is trying to play it but the Gong never appeared and she cannot pick up the padded stick. So she is going to have to start over from scratch. It's old enough now they won't fix it so don't bother.. A VERY GOOD TOPDOWN SHOOTER. hitboxes are broken cant hit anymonster, audio is lagin all the time and garpihc is glitching or sometimes is too dark like i cant see anything and just its not a game that u can have fun with and play

. I want my money back.. A must have for any fans of RTS. A modern spin of of the classic C&C franchise, this game brings RTS back to its base building roots with an easy to comprehend UI. The helpful UI and gameplay design, reduces the micro intensive gameplay found in modern RTS such as starcraft 2. This leaves a focus for strategy without babysitting your base or units, however, a certain degree of speed is required to excel this game. That being said, it is a simple game but hard to master. (edited) The game's AI on hard (even on normal) provide certain degree of challenge in the campaign, while it suffer in skirmish.

The 3 factions are uniquely different, this gives an asymmetry to the game. I would not provide a detail description about the factions, but rest assured, they are fun to play and all have a unique twist to them (for example, humans are the most technological advanced race with teleportation and drones to do their fighting for them).

The campaign and skirmish maps are well crafted. (edited) Although the map pool for skirmishes are small, a map editor was included to allow the community to develop more exciting maps, the devs themselves mentioned they will include community crafted maps in the future (if they are good). The graphics are well up to standard for modern times, even the cutscenes inbetween missions have almost realistic CG portrayal of the main cast of the game.

The soundtrack of this game deserved to be mentioned, it is fantastic as it is written by composer Frank Klepacki (his original work contribute to the soundtrack of command & conquer and even the infamous Blade runner). With that being said, the scores found in this game are well-crafted, and you can even customise what soundtrack to play during your skirmishes with the in-game jukebox.

In summary, this is a game worth getting for the price. I only hope that this game doesn't underperform in terms of sales as it wasn't being advertised well. This is because we deserve more well-made RTS in the market with a return to games which focus on base building and strategy.. Clearly the developers have never ever been on this train in their lives, since it sounds nothing like the real thing and has physics more like a desiro, than a 442!! Advise you wait for a sale if you really want this. Positives are, at least it looks nice, if nothing else. 4/10

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